

Play it safe cardset – Consequences



You tell the site supervisor about some unauthorised site visitors.

Move forward three spaces.

You assist the site engineer in taking site dimensions.

Move forward one space.

You take a delivery of ironmongery immediately to the storekeeper.

Move forward three spaces.

You tell the electrician that his cables are running through a puddle.

Move forward two spaces.

You turn up for your first day at work with correct tools and PPE.

Move forward one space.

You help the site supervisor to erect safety signs around the compound.

Move forward one space.

You tell the site supervisor there is a damaged angle grinder.

Move forward three spaces.

You assist the carpenter in erecting roof trusses.

Move forward one space.

Play it safe cardset – Consequences



Your unprotected brickwork is damaged by weather.

**Knock it down and rebuild it.
Move back three spaces.**

The window frame you are fitting is the wrong size.

Wait for a new one to be delivered. Move back one space.

The external door you are fitting is not finished.

Stay back to complete it. Move back one space.

There is no gloss paint left in stores and a job is held up.

Move back two spaces.

You put your foot through the ceiling while working in a loft.

Move back two spaces.

You nail a floorboard through a water pipe and the job is held up.

Move back two spaces.

The clerk of works makes you clean down new brickwork.

Move back one space.

You break a new basin while working with the plumber.

Move back one space.

Play it safe cardset – Consequences

You drop and smash a box of ceramic tiles while carrying them from the stores.

Move back one space.

You forget to tell your supervisor about a vandalised window on the site.

Move back one space.

You are noticed not wearing a high visibility jacket.

Move to the training centre for further training. Miss one go.

Your eye protection is inadequate.

Move to the training centre for further training. Miss one go.

You injure yourself when overstretching on a ladder.

Move to First Aid for treatment. Miss one go.

You lift an uneven load and injure your back.

Move to the training centre and miss one go.

Your ladder is not secure and you fall.

Move to First Aid for treatment. Miss one go.

You are taken ill after working with a hazardous substance without using the correct PPE.

Move to First Aid and miss one go.

Play it safe cardset – Consequences

Material dropped from scaffold onto your head. You are saved from serious injury by your hard hat.

Move to the site store to change your hat. Miss one go.

You forget a lifting aid for concrete blocks.

Move to the site store and collect it. Miss one go.

You discover your hard hat is damaged.

Move to the site store and replace it with a new one. Miss one go.

You notice the bag of plaster you are about to use has hardened.

Move to site store and collect a new one. Miss one go.

You cut your finger when using a chisel.

Move to First Aid. Miss one go.

You select a wrong size window frame.

Move to the site store and collect the right one. Miss one go.

You select the wrong length ladder.

Move to the site store and collect the right one. Miss one go.